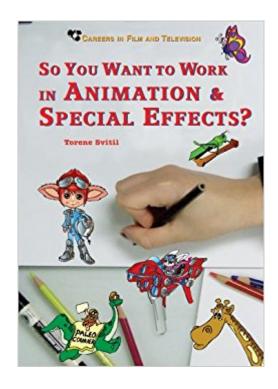


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So You Want To Work In Animation & Special Effects? (Careers In Film And Television)





Synopsis

This book in the Careers In Film and Television series focuses on the art of animation and special effects. Modern technology allows today s filmmakers to put up on the screen anything they can conceive of, from otherworldly landscapes to fantastic creatures. As a result, a career in animation and special effects has become one of the most exciting of the filmmaking industry as well as the career with the most potential for growth. --This text refers to the Paperback edition.

Book Information

Series: Careers in Film and Television Library Binding: 128 pages Publisher: Enslow Publishers (April 1, 2007) Language: English ISBN-10: 0766027376 ISBN-13: 978-0766027374 Product Dimensions: 9.4 x 6.7 x 0.5 inches Shipping Weight: 11.2 ounces Average Customer Review: Be the first to review this item Best Sellers Rank: #4,414,338 in Books (See Top 100 in Books) #94 inà Å Books > Teens > Art, Music & Photography > Performing Arts > TV & Radio #197 inà Å Books > Teens > Art, Music & Photography > Performing Arts > Film #21196 inà Å Books > Teens > Education & Reference

Customer Reviews

From the Careers in Film and Television series, this book offers a very readable history of animation and special effects as well as bits of career-oriented information. The book defines the principles of animation, then discusses two styles from different traditions. A chapter on computer-generated animation focuses on The Incredibles, while the principles of visual effects are illustrated in terms of movies from different eras: the 1933 King Kong and the Lord of the Rings trilogy. After surveying the history of animation and visual effects on television, the book offers a final chapter with practical advice on education and training for readers who hope to work in these fields in either medium. The book concludes with an extensive glossary, chapter notes, and short lists of recommended books and Internet sites. Color photos, including some stills from movies, illustrate the book, but the emphasis remains on the informative text. Carolyn PhelanCopyright à © American Library Association. All rights reserved

Tradition cel animation and computer generated animation are well treated . . . --Washington Young Adult Book Review Group, September 2007. . . this book offers a very readable history of animation and special effects as well as bits of career-oriented information . . . informative text. --Booklist, April 1, 2007This text is crisply written . . . a useful research tool . . . The flow and balance of both the text and visuals are integrated to present a very stimulating book for both young and reluctant readers . . . a very well written book that will relate well to many young readers. --Tri State Young Adult Book Review Committee, May 2007 --This text refers to the Paperback edition.

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